

## **Lista cuprinzând tematica și bibliografia**

### **Tematica**

- Psihoterapia online
- Particularități, tehnici și metode în psihoterapia copilului și adolescentului

### **Bibliografia**

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- David, D., Matu, S. A., & David, O. A. (2015). Psihologie și tehnologie (cap. 4 Psihoterapie asistată de calculator și online). Ed. Polirom.
- David, O. A., & Fodor, L. A. (2023). Are gains in emotional symptoms and emotion-regulation competencies after the RETHink therapeutic game maintained in the long run? A 6-month follow-up. European Child & Adolescent Psychiatry, 32(10), 1853-1862. Doi: <https://doi.org/10.1007/s00787-022-02002-w>
- David, O., & Fodor, L. A. (2023). Preventing mental illness in children that experienced maltreatment the efficacy of RETHink online therapeutic game. Npj Digital Medicine, 6(1). Doi: <https://doi.org/10.1038/s41746-023-00849-0>
- David, O. A., & Magurean, S. (2022). Positive attention bias trained during the RETHink therapeutic online game and related improvements in children and adolescents' mental health. Children, 9(11), 1600. Doi: <https://doi.org/10.3390/children9111600>
- David, O. A., Tomoiagă, C., & Fodor, L. A. (2024). Gamified assessment of the emotion-regulation abilities in youths: Validation of the rethink online game-based assessment system. *Games for Health Journal*. Doi: <https://doi.org/10.1089/g4h.2023.0011>
- Iuga, I. A., Tomoiaga, C. T., & David, O. A. (2023). The RETHink Online Therapeutic Game: A Usability Study. *Children (Basel)*, 10(8), 1276. Doi: <https://doi.org/10.3390/children10081276>